## JCSP Agents-Based Service Discovery for Pervasive Computing

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## Introduction

- Pervasive computing
- Smart space
  - Many autonomous devices
  - Dynamic network
  - Preferred model: no central control or repository



#### Introduction

Problem:

# How to discover available devices/services in the network?

Proposed solution:

Send an agent around.

# Agent

- Agent in Artificial Intelligence
- Mobile agent
- JCSP Agent
  net2 protocol



## JCSP Agent states



#### Scenario description



### How to discover other devices and their properties and services?

# Device discovery mechanism

- Discovery client continuously sends a signal on a broadcast channel
- Discovery server continuously receives a signal and maintains its local list of available devices
- Every time the list if devices changes the *Main process* is informed



# Service discovery mechanism

- Service discovery mechanism is triggered by new device in the network or when device changes its characteristics (for example change of interests of a device owner)
- Agent is sent to discover services and inform them about services offered by the new device
- Agent manages its own route of discovery based on a list of devices made by device discovery server
- Agent attaches to the device in its path and performs its assigned tasks, namely discover services
- Agent is a JCSP process



















### Agent's round trip results in:

Every device in the network is informed about services and properties of every other device once agent has gone around!

## Experimental results

- The described scenario was built using PDAs (Dell Axim X5 with: Microsoft® Pocket PC OS, Intel® PXA255/400MHz, 64MB RAM, IBM J9 JVM )
- A network of 10 autonomous devices was implemented
- We confirmed dynamic configurability without any central control or repository
- Code size was 651 KB

# Summary

- Service and device discovery in a smart space in pervasive computing is an issue
- We propose to use JCSP agents based system for service discovery
- We implemented scenario using mobile devices connected wirelessly
- A code size run on devices is 651 KB which is accepted for embedded devices

#### Future work

- Fixed size bag causing an early return to the home address
- Initiating multiple agents to discover large networks
- Dealing with agents that fail