

Combining Partial Order Reduction with Bounded Model Checking

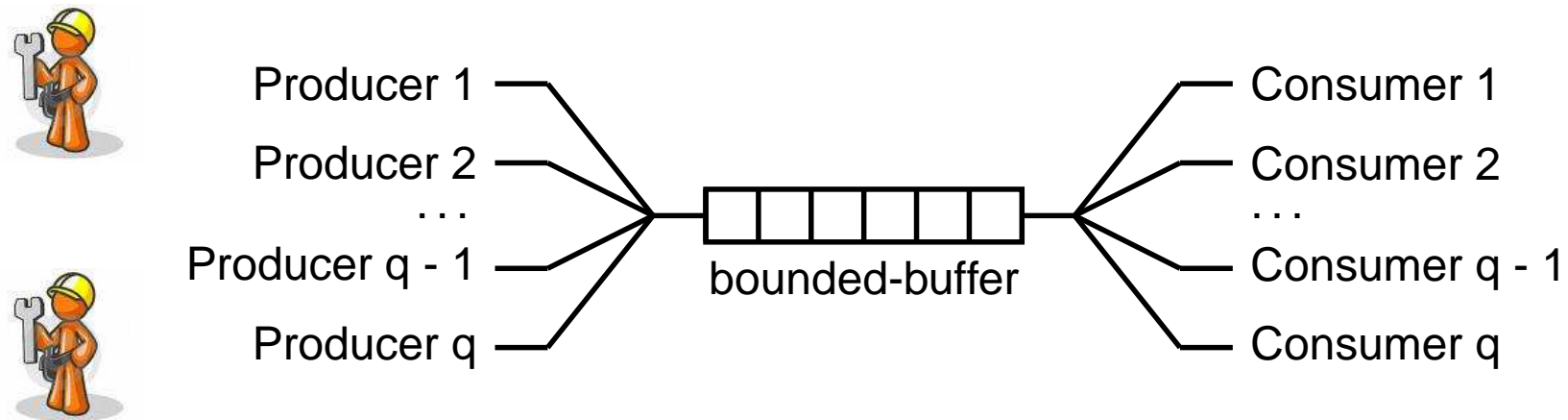
CPA 2009

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UC Louvain

A Concurrent System

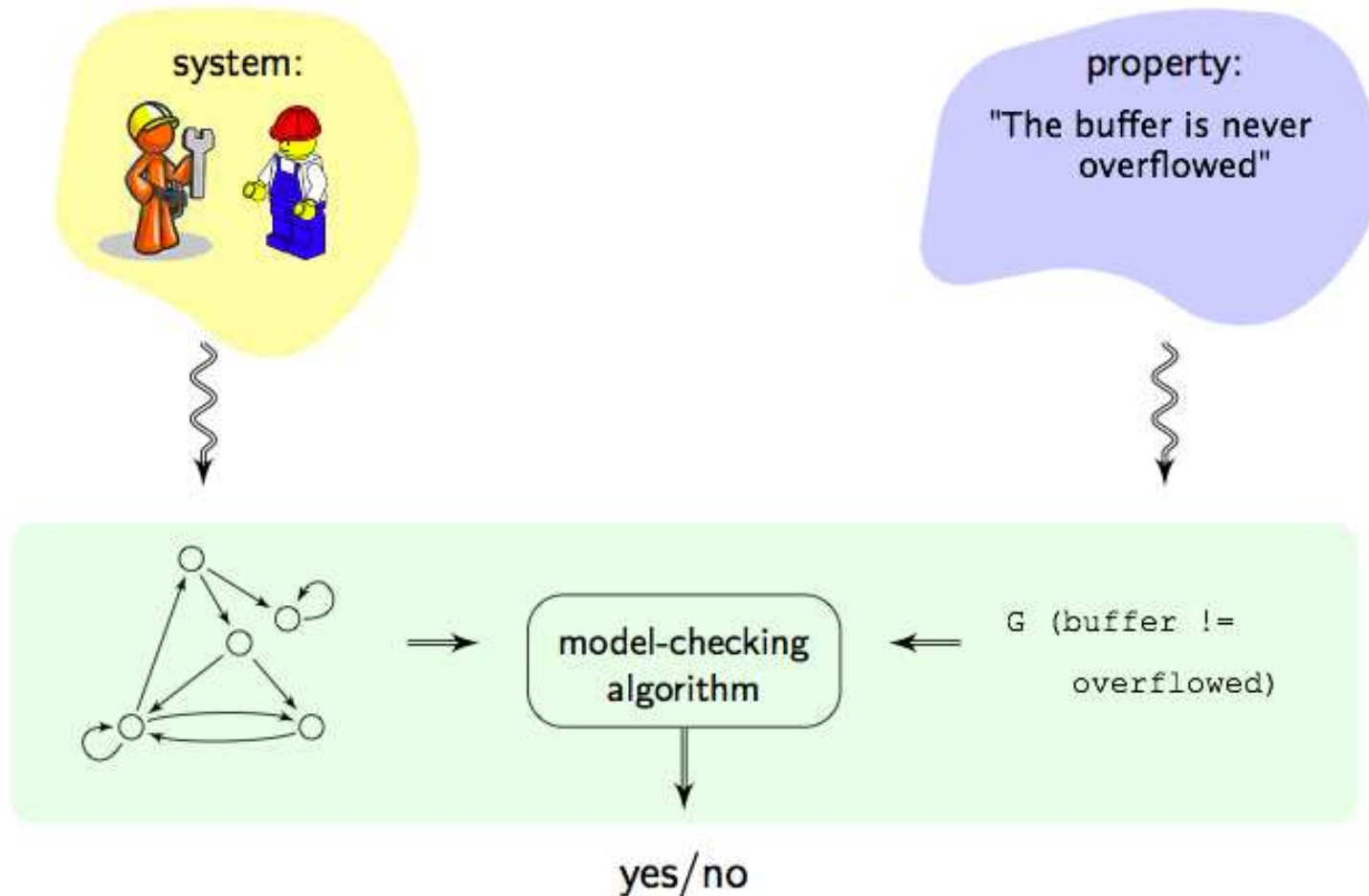
- Set of asynchronous and interacting processes



- Can we verify this system with Symbolic Model Checking?
- Up to what q ?

Model Checking

- **Exhaustive** exploration of the state space of a system



Symbolic Model Checking

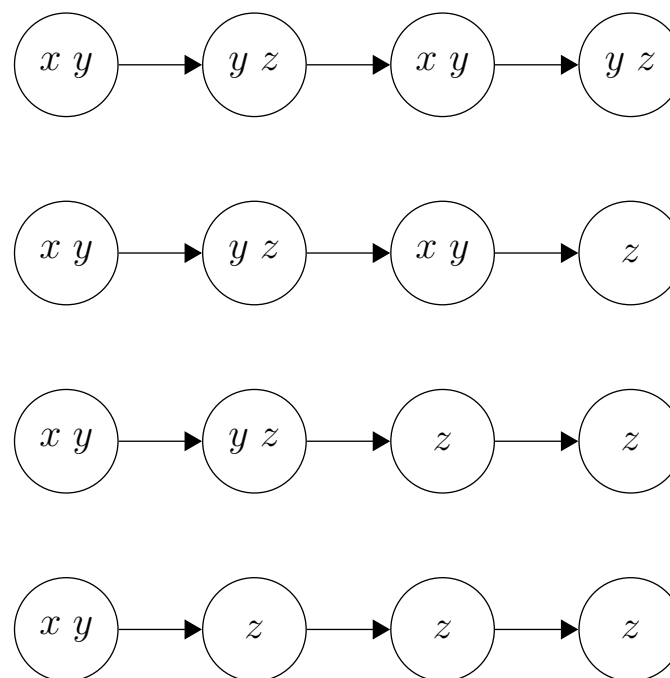
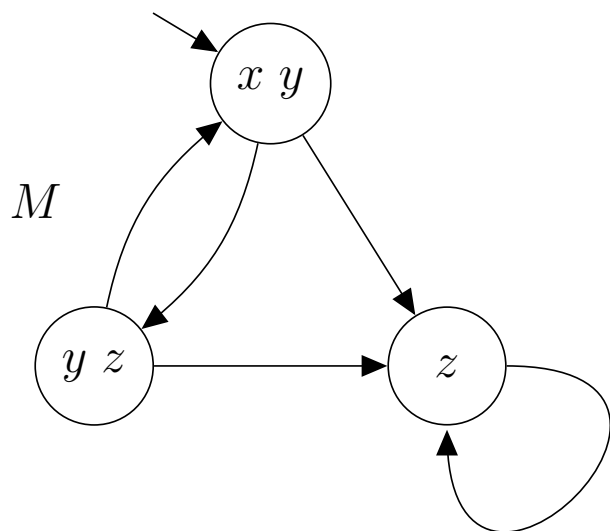
- Principle:
 - Compute **sets of states** (BDDs), or
 - Resolve a **SAT** problem (BMC)
- Brilliant results in the hardware domain
[Biere + 03, Mc Millan 93]
- Conventional wisdom: Symbolic Model Checking methods are not well suited for asynchronous systems.
- How can we use symbolic Model Checking with asynchronous system?

Outline

- Background
 - Bounded Model Checking
 - Partial Order Reduction
- Combining Partial Order Reduction with Bounded Model Checking
- Experimental results
- Conclusion
- Perspectives

Bounded Model Checking [Biere + 99]

- Search for a counterexample in executions whose length = k
 - e.g. paths of length 3



Bounded Model Checking [Biere + 99]

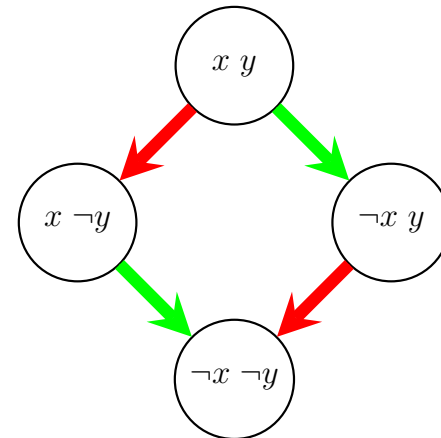
- Reduce model checking problem to a SAT problem
- Unfold the transition relation k times to obtain a boolean formula $\llbracket M \rrbracket_k$

$$I(\vec{x}_0) \wedge T(\vec{x}_0, \vec{x}_1) \wedge T(\vec{x}_1, \vec{x}_2) \wedge \cdots \wedge T(\vec{x}_{k-1}, \vec{x}_k)$$

- Translate the negation of a LTL property f to a Boolean formula $\llbracket \neg f \rrbracket_k$
- If $\llbracket M \rrbracket_k \wedge \llbracket \neg f \rrbracket_k$ is satisfiable, an error is found

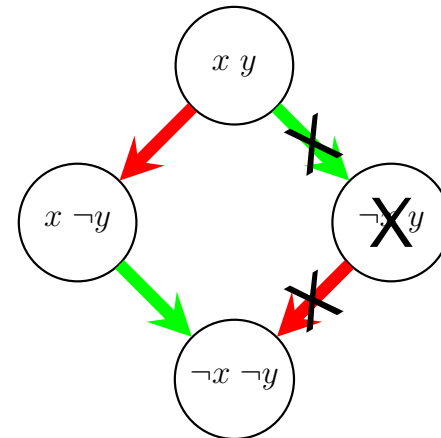
Partial Order Reduction

- **Partial order reduction** methods are best suited for asynchronous systems
 - Can we use these methods with BMC and LTL?
- **Verification** = only check some interleavings of a transition system
- Based on **independence** between transitions and **invisibility** of a transition



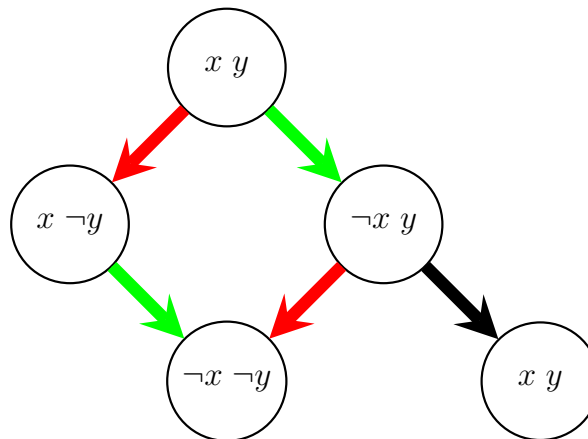
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Partial Order Reduction

- **Algorithm:** modified depth-first search (DFS)
 - At each step s , a subset of the successors is selected: $ample(s)$
 - $ample(s)$ has to respect a set of conditions
- **c1:** Along every path in the full state graph that starts at s : a transition that is dependent on a transition in $ample(s)$ cannot be executed without a transition in $ample(s)$ occurring first.

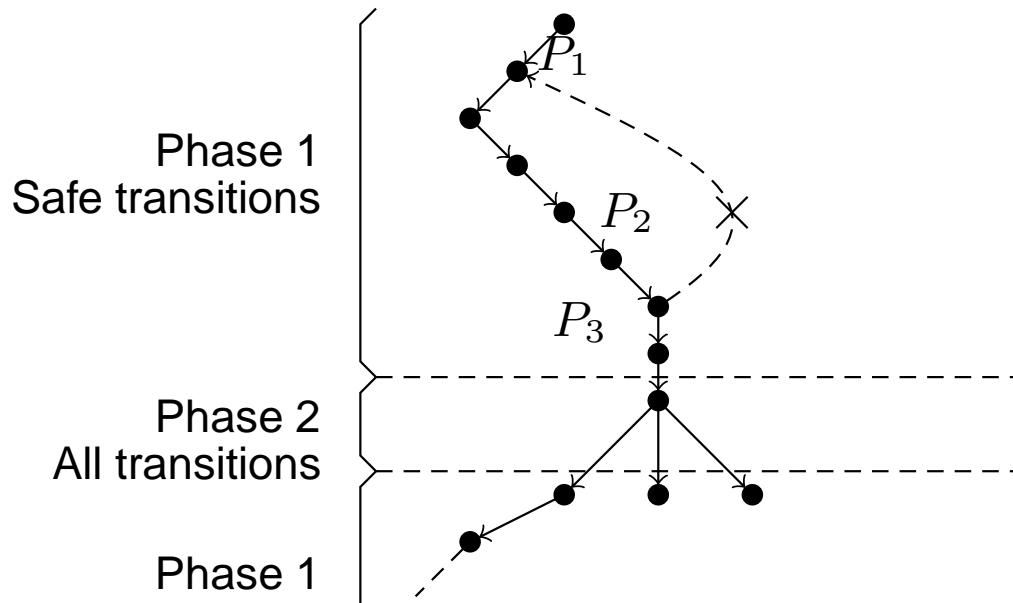


Partial Order Reduction

- **c2** at least one state s per cycle is fully expanded
- **c3** If $ample(s) \neq enable(s)$, all transitions in $ample(s)$ are invisible.
- **c4** if $ample(s) \neq enable(s)$, then $ample(s)$ is a singleton
 - **C1 – C3** preserve deadlocks, LTL_X properties
 - **C1 – C4** preserve CTL_X properties

Two-phase algorithm [Nalumasu + 97]

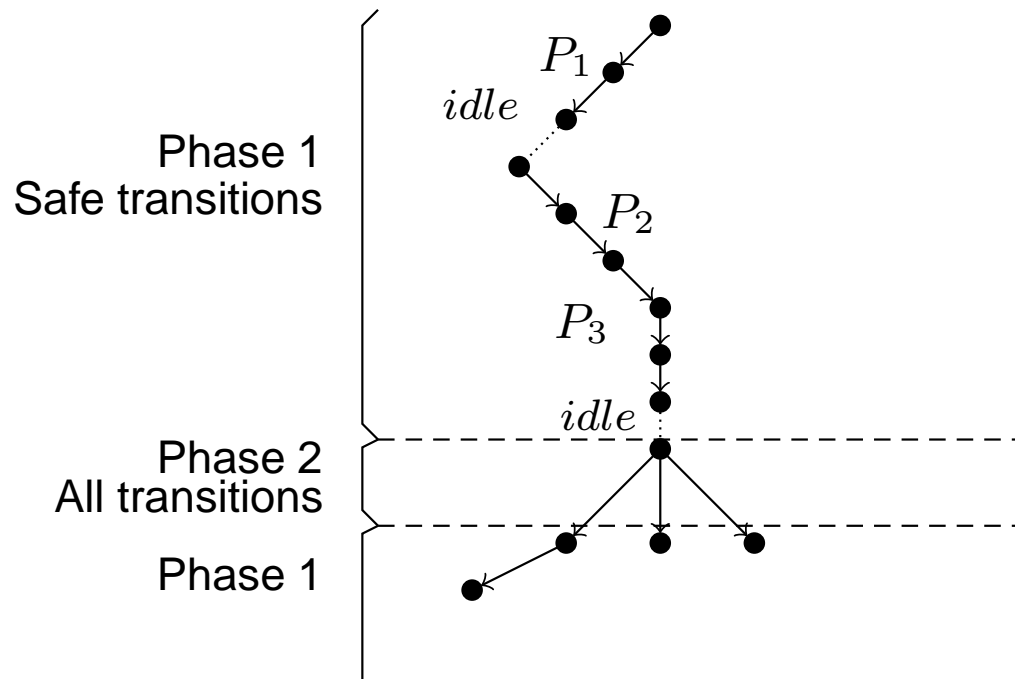
- A modified DFS: performs alternatively 2 phases
 - Phase-1: explore for each process as many safe transitions (**C1, C4**) as possible
 - Phase-2: fully expand the current state



- Two-phase algorithm can check CTL_X properties

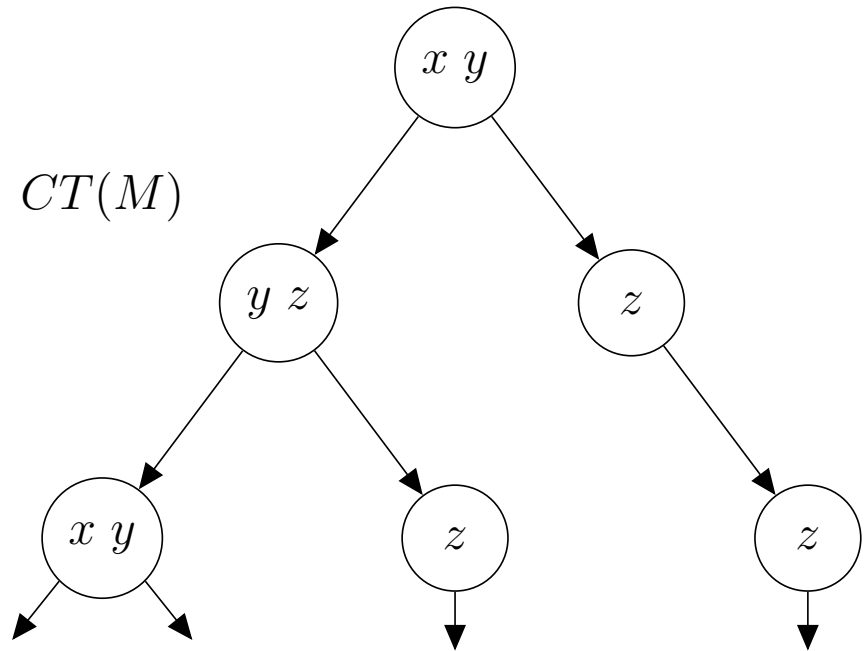
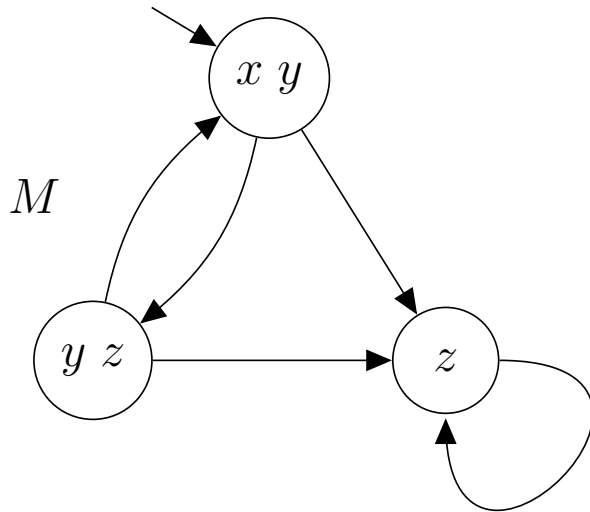
SBTP

- Algorithm combining POR with BMC:
 - SBTP: Phase-1 performs a fixed number n of partial expansions for each process
 - A process might not be able to produce n safe transitions (*idle* transitions)



SBTP

- From a transition system to a computation tree

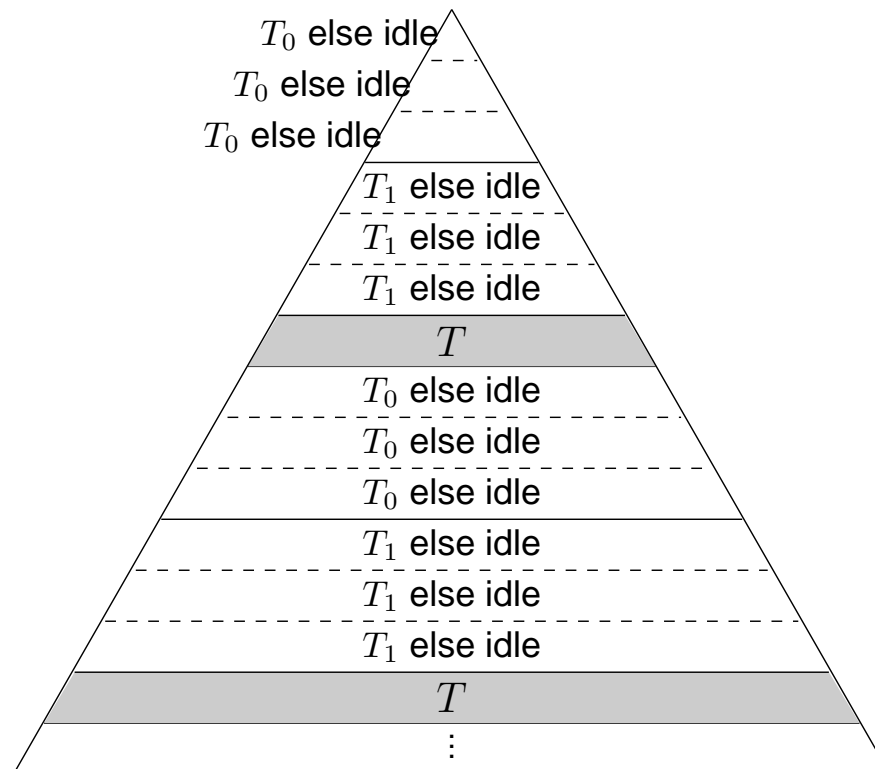


- M and $CT(M)$ are equivalent

SBTP

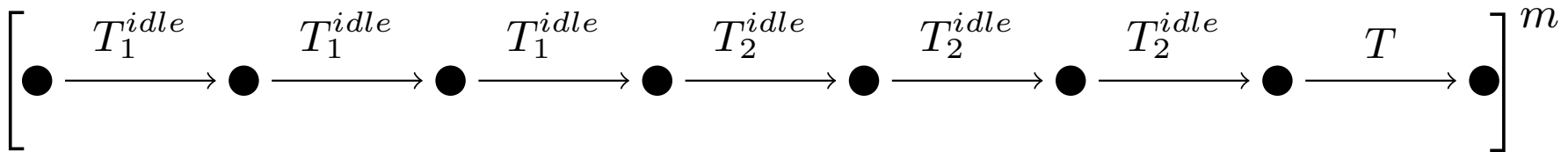
- A modified computation tree ($\approx CT(M)$)
- Given p processes, a fixed number n of partial expansions, construct a reduced computation tree.
 - e.g number of processes $p = 2$, and $n = 3$

$SBTP(M, n)$



SBTP

- Given p processes, a fixed number n of partial expansions, and $k = m(p \times n + 1)$, apply m times the two phases to obtain $\llbracket M \rrbracket_{k,n}^{SBTP}$
 - e.g number of processes $p = 2$, and $n = 3$



- Translate the negation of a LTL_X property f to a boolean formula $\llbracket \neg f \rrbracket_k$
- If $\llbracket M \rrbracket_{k,n}^{SBTP} \wedge \llbracket \neg f \rrbracket_k$ is satisfiable, an error is found

Justification

There exists $k \geq 0$ such that $\llbracket M, \neg f \rrbracket_{k,n}^{SBTP}$ if and only if $M \not\models f$

Our method finds a true assignment satisfying $\neg f$

\iff

Classical BMC on $SBTP(M, n)$ finds a true assignment satisfying $\neg f$

\iff

$SBTP(M, n)$ does not satisfy f

\iff

M does not satisfy f

Tool

- Implemented in Scala:
 - Smoothly integrates features of object-oriented and functional languages.
 - Fully interoperable with Java.
- SAT part uses the Yices SMT solver.
- Main Features:
 - Modelling language based on processes and synchronization by rendezvous
 - BMC of LTL properties
 - SBTP of LTL_X properties

Case Study: Producer-Consumer

- A variant of the Producer-Consumer problem:
 - with q producers, q consumers, and $n = 8$
- P_2 : in all cases the buffer will eventually contain more than one piece

q	states	BMC property P_2		SBTP property P_2		
		k	sec	k	cycles	sec
1	1,059	26	73	153	9	122
2	51,859	44	29,898	297	9	211
3	3,807,747	—	—	441	9	401
4	$\approx 10^8$	—	—	585	9	1,238
5	$\approx 10^{10}$	—	—	729	9	1,338
6	$\approx 10^{12}$	—	—	873	9	1,926
7	$\approx 10^{14}$	—	—	1,017	9	4,135

Case Study: Producer-Consumer

- Influence of the parameter n when the number of producers (resp. consumers) = 2

	property P_2			
n	k	# cycles	TIME (sec)	MEM (MB)
0	44	44	29,898	131
1	95	19	855	159
2	135	15	235	167
3	169	13	305	194
4	187	11	217	192
5	231	11	375	308
6	275	11	381	240
7	319	11	583	318
8	297	9	211	224
9	333	9	240	295

Conclusion

- Combining Partial Order Reduction with Bounded Model Checking
 - From 2 Producers/Consumers (51,859 states) to 7 Producers/Consumers ($\approx 10^{14}$ states)
 - How to choose the number n of partial expansions during Phase-1?
 - Need to apply SBTP to other case studies (more complex, more realistic)
- Appropriate algorithm to check asynchronous systems with symbolic model-checking

Perspectives

- Extend SBTP to handle models featuring variables on infinite domains (SMT solvers)
- Automatically determine the number n of partial expansions during Phase-1
- Consolidate our prototype:
 - Perform state-of-the-art BMC translations
 - Improve input language